

ANALOG INPUT/SENSORS ANALOG WAVEFORM

CONCEPT An analog waveform is a continuous signal that varies in amplitude and frequency over time. These waveforms can represent physical phenomena such as sound, light or electricity. Analog waveforms are often represented graphically, with time plotted on the x-axis and amplitude on the y-axis. The shape of the waveform can provide important information about the characteristics of the signal, such as its frequency, amplitude and phase. Analog waveforms are commonly used in fields such as electronics, telecommunications and signal processing, where they are used to transmit, receive and analyze signals in various applications.

BACKGROUND

The history of analog waveforms can be traced back to ancient times when scholars like Pythagoras and Aristoxenus studied the properties of musical sound. However, it was not until the development of mathematical tools in the 17th and 18th centuries that scientists like Isaac Newton and Christian Huygens were able to analyze and describe the behavior of waves in general. In the 19th and 20th centuries, advancements in telecommunications and electronics led to the development of tools for generating, transmitting and analyzing analog waveforms, including sine waves, square waves and other shapes.

REAL WORLD CONNECTIONS

Community members may encounter analog waveforms in a variety of everyday settings, such as listening to music or watching television. Public power companies in Nebraska and beyond use analog waveforms in the generation and transmission of electricity, as well as in the monitoring and control of power grids. Understanding the properties and behavior of analog waveforms is essential for ensuring the safe and efficient delivery of electrical power.



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EXAMPLES

AMPLITUDE: The amplitude of an analog waveform refers to the maximum displacement of the signal from its resting position. It is typically measured in volts and represents the strength or intensity of the signal.

FREQUENCY: The frequency of an analog waveform refers to the number of cycles per second. It is typically measured in Hertz (Hz) and represents the rate at which the signal oscillates.

PHASE: The phase of an analog waveform refers to the relative timing of the waveform with respect to a reference signal. It is typically measured in degrees or radians and represents the position of the waveform within a cycle.

PERIOD: The period of an analog waveform refers to the time it takes for one complete cycle of the waveform to occur. It is the inverse of frequency and is typically measured in seconds.

WAVEFORM SHAPE: The waveform shape of an analog signal can take on a variety of forms, including sine waves, square waves, triangular waves and sawtooth waves. Each shape has unique characteristics that are useful in different applications.

Make sure it measures up



APPLICATION=

Analog synthesizers, which generate waveforms such as sine waves, sawtooth waves and square waves, are widely used in music production to create a wide range of sounds and effects. By manipulating the properties of these waveforms, such as their amplitude, frequency and waveform shape, musicians can create complex and dynamic sounds unique to analog synthesis. In addition, analog recording techniques, such as tape recording, use the properties of analog waveforms to capture and reproduce musical performances with high fidelity.





